"Hitchhikers" and other phenomena

There exists a potential human situation which, when once alerted to it, many reading this may recognize in others... or even in themselves. It goes under a number of names, but here I want to call this the phenomenon of "Hitchhikers".

A "hitchhiker" is a spirit who was quite a short time ago operating a human body, but whose body has died and who therefore decided to look for a new "home". They've not gone on to inhabit a new baby body, as is normal. Instead, they've chosen to find what could be considered an easier solution to their problem: rather than taking on a new body for themselves, they jump into an existing body which is already "occupied". It's like having an unwanted guest in your house... or an unwanted hitchhiker in your car.

This is slightly different from "possession" -- which is a related phenomenon, to be discussed separately. When a body is "possessed", another being comes into the body - and takes over completely. The original "owner" is completely dispossessed. That's a little like someone jumping into your car, holding you up at gunpoint, and taking over the wheel while you're tied up in the trunk. That's NOT what we're talking about here.

(It's also different from a "walk-in" -- where there is NOT the problem of the undesirable conflict of two beings both considering that they should be the one that's in charge of the body. With a walk-in, the original "owner of the car" simply hands it over to another being by mutual agreement.)

What a Hitchhiker is:

So, in contrast, here's what a hitchhiker is. A hitchhiker gets in the car without your consent, sits in the back seat, or the passenger seat, while you're still at the wheel -- and just interferes, talks a lot, and generally gets in the way. They may influence how you're driving, or where you're going. Every now and then they may take over the wheel, but as a rule they're simply a dominant, interfering influence. (There's a wonderful Jim Carrey comedy -- Me, Myself and Irene -- which caricatures this brilliantly.)

What this looks like from an outside standpoint (e.g. from that of a loved one, family member, or friend) is that one's personality changes. Sometimes it's a permanent change, and sometimes it "toggles" back and forth between two personalities which are evidently rather different. It seems likely that this is what is referred to as a "Dissociative Identity Disorder (Multiple Personality Disorder)", schizophrenia or bi-polar disorder. And sometimes drugs will be used to suppress one or more of the Hitchhikers, usually bringing the original occupant of the body back in

control; the problem is then that taking drugs is one of the key ways one becomes susceptible to Hitchhikers, so it's a Catch-22. And drugs don't seem to be a permanent handling, the hitchhiker still remains trapped instead of being able to move on, and if the drugs are stopped the hitchhiker and sometimes others regain influence and can be quite angry and even violent at times.

It's important to understand that, from the "inside", the person affected, and who is suffering, may not be aware of this at all.

Recognizing When There is a Hitchhiker:

The purpose of this article is to offer guidelines and protocols to those wishing to help someone affected by this phenomenon. (Exceptionally, the affected person themselves may be well aware of what's happened to them... and so of course this article may be of great benefit to them as well.)

Recognition of hitchhikers is actually usually harder than handling them.

Usually someone only gets the idea that something might be wrong when a hitchhiker becomes totally obvious; either to the people around them or even to themselves.

When a person suddenly turns into someone totally different, becomes noticeably not themselves, generally the people around them actually observe the change without knowing what it is or why it happened.

The kinds of comments that I've heard at different times about this sound like, "He's not Charlie anymore." "She's not herself." "This is not the guy I married," or "I don't know who this person is anymore." Those are the kinds of indications that you've got a hitchhiker trying to run the show or influence the person.

In alignment with the introduction about possession versus hitchhiking, most of this is a matter of degree.

The difference between Hitchhiking and Possession

If you watch something like "The Exorcist" you're looking at a full scale full-on major possession which potentially means that the original being or inhabitant of the body is either totally gone, like "I'm outta here, I'm leaving. Don't like the neighborhood anymore" or "I can't fight this"" or whatever, or just completely suppressed – totally squished to a point of practically oblivion - while still there with their body but no power or control over it.

Possession is obviously not handleable on one's own, because it has overwhelmed the being's choices to a point of powerlessness and no longer being in control. It's obviously something that various churches have spent a considerable amount of time trying to deal with, with varying degrees of success. There are several books on exorcism and spirit release on Amazon. It's not the kind of situation that usually winds up on my doorstep, because the possessing being is certainly not going to bring me the body he took and ask to be removed; he's not aware enough to realize that there are better states he can achieve than trying to live a life through a body taken by force - like a hijacking.

And exorcism to handle a possessing spirit is probably somewhat hit and miss. I haven't investigated it closely myself because we have different methods of dealing with that sort of situation, as well as the fact that I don't normally have clients who are possessed, because the possessor is very aware that coming anywhere a clearing facilitator spells the end of his reign as "Spirit In Charge".

The difference there is that usually it's decided by those observing the possessed person that possession is the situation, and the person himself is certainly not screaming for help except in a completely telepathic way, if at all. Therefore it's up to the people around the possessed to go, "Whoops! This person is possessed and we have to help them get free of this malign influence."

I have spent some time in Asia and I have noticed that their method of handling personality changes of magnitude, or these sorts of situations, is to take them to a temple for somebody skilled to do an exorcism, which is not done in the way that a Western Church might do it. It's done in a variety of ways which are not always effective, depending on the degree of possession. They also are very aware of hitchhikers as being sort of a lesser problem and deal with it sometimes by just talking to the entity that's hitchhiking, sometimes with more strenuous methods depending on the degree of influence of the Hitchhiker.

How to deal with Hitchhikers: Handling and Agreement

But the problem with this is that a hitchhiker, or a being that's possessing someone, cannot easily be handled unless they actually agree to it. I mean, you have to bring them to a point of agreement.

Now obviously a malign, evil influence is not going to go quietly into the night, as it were, because somebody says, "Oh, we don't want you here". You have to actually work with them to bring them back to themselves as it were, because if they have a bad intention and are doing it with a bad intention they're not just going to go, "Oh, you don't like me hanging out with you? I'm outta here!" It doesn't quite work like that.

So there are actually ways and techniques of addressing this which are quite simple, but obviously you are looking at telepathy here. You've got to be willing to project your intentions and questions in the direction of the being and you also have to be *non-judgmental* about it and not enraged or afraid, or any other emotion, if possible.

You've got to practice being calm, present, centered – allowing whatever is happening to be happening and not becoming affected by it and that takes focus and sometimes a little work. There are exercises that can be done to achieve this kind of state but if you try to fight with it or argue with it or make the hitchhiker or possessing entity wrong for what it's doing, you've set up a situation which is a kind of win/lose.

You have to create a <u>win/win</u> situation whereby you are present for it to unburden whatever it is that it's stuck in, or whatever it's trying to deal with by latching on to you. And so the first prerequisite of handling them when you know you've got one is to be conscious, aware and willing to face up to it and that in itself is a very powerful start to the handling.

Your Body can be the Loser:

The problem is, in the case of hitchhiking or possession, the body is the loser on this because it just gets fearful, confused, doesn't understand what's going on and certainly has got what seems like a "new boss", and instead of the being that is currently supposed to be controlling it, it's got somebody else coming in from the sidelines saying, "Hey, this is what I want you to do". And it's like, "Wait a second, that doesn't feel like my original boss!" And so your body reactions can be a bit of a hindrance to trying to be present and deal with the encroaching influence.

Prior Writings on the Subject:

So having said that, realize that this is a summary - the subject itself is probably almost a book. There are books on the subject of various kinds but none dealing specifically with only this, except the book that I originally encountered that covers it pretty thoroughly. That book is "The Unquiet Dead" by Dr. Edith Fiore, in which she delineates her own experiences of "Hitchhikers" on her clients with a lot of insight into the phenomenon and ALSO - very important - what makes a person susceptible to this. She also does past life therapy and I found the book to be very enlightening just because it was real experiences, it wasn't just theory. She specializes in this whereas I don't. It's just something that comes up fairly frequently and gets handled just as frequently, but it's not the main thrust of the work that I do. So, I highly recommend the book to learn about the phenomenon...

Dr Fiore's way of handling isn't the same as what we normally do. Her handling tends to be based on the concept that you're going to send the hitchhiker to the light or to its relatives on the other side.

Now this is a bit of a contradiction, in terms of the concept that she presents, which is that she does past life therapy, meaning that beings don't actually necessarily stay on the "other side", because they usually go bouncing off into another body and are living another life.

So for example, if the hitchhiker died 30 years ago and attached to someone straight afterwards, the odds are pretty high that friends and relatives from that time are either going to be still in a body and very old or are actually going to have gone on to another life and are now in a body somewhere else on the planet or somewhere in the neighborhood. They're not necessarily going to have hung around waiting to receive the hitchhiker into their bosom once he has been detached from who he's clinging onto, as it were. They have no way to predict when that might happen, if ever. But what Dr Fiore does works, which is the main thing of course.

But in my experience that's not exactly what happens with these guys when you clear them up and get them willing to let go and move on to another game or move on to another life. They generally depart to start a new life rather than waiting for or hunting up friends and relatives who are no longer incarnated.

The Main Symptom of Hitchhikers:

To return to the main theme, which is the recognition and handling of hitchhikers, the main symptom you can recognize and a key indication that you or another person has a hitchhiker is the behavior change, the personality change.

There are some people who would consider that, "Well, it's just some event from a past life that has gotten triggered and the person is now acting differently, acting out of that past life when they were "someone else". But in my experience, just a traumatic past life experience stirred up, even if it's a hugely upsetting one, is not going to cause the kind of change that there can be with someone who has a hitchhiker latch onto them

Now of course the good indication that you can have is that if somebody just died and the person sort of turns into them, as it were, it doesn't take a rocket scientist to figure out that, "Oops! I think they've decided that they weren't going to move on, or that they got fixated on this particular relative or friend and decided to stay around."

So this is always something to search for: if somebody has a big personality change, did anyone in their vicinity die recently? It doesn't have to be a relative like Mom or Dad, or uncles, aunts, cousins, brothers, sisters. Sometimes, unfortunately, it might be just a distant friend, and again this is something that can be gone into with much more detail than in an article, but generally there are fairly strong indications.

I've had somebody turn up in a workshop where, when they were finished filling in the basic questionnaire, the observation was that the day of the father's funeral he turned into his father, with people commenting on it all over the place. From being sort of carefree and enjoying life he suddenly turned into a serious, conscientious, anal-retentive sort of businessman-type, but it was stated by his family and those who knew them both, that he'd "turned into his father". After a Hitchhiker Clearing Procedure was done on him in the workshop, Dad moved on willingly and the son became himself again, freed of the influence of his father.

But people don't necessarily think, when they observe a change like this, "Oh, that means that the spirit of the father did not move on, that he's now actually 'hitching a ride with' or influencing his son." That's not a kind of thinking that most people do, until they are familiar with the phenomenon. Of course in my clearing work this is considered as a possibility immediately, because that's what we know it most often is from long experience because when we handle it they're no longer acting like that. It changes. They go back to being themselves - though skeptics can and do figure out any number of explanations!

I don't pay a lot of attention to skeptics' various explanations or judgments, because we have a workable procedure, it makes sense, and because these hitchhiking beings, when telepathically worked with, produce data that is not really accessible in any ordinary way. My opinion is that this is enough to prove what is happening beyond reasonable doubt, though we don't mind if it's proved or not as long as the client is freed of the problem and happy.

So recognition is sometimes needed by a professional. But quite often the person just sort of knows that's what is happening. I've had a client just walk in and go, "My mother died several years ago and I've never been the same since. I've turned into her or she's still around and influencing me," or something like that. This type of statement says it all, offering very significant clues. It's like, "Oh, OK, so Mom didn't move on after she died, she's still around." Sometimes the client will even make reference to having telepathic discussions with them. This is a good indication that Mom needs to be assisted to move on.

So we just basically sit down with the client in a clearing facilitation session, have the client connect up with Mom telepathically then ask her a series of very specific questions, listen telepathically to the answers that come, acknowledge those answers, and continue to a point that Mom is willing to move on and get another game, get another body. So that summarizes really the essence of how we handle them.

Summary of Steps to Handle:

So I'm going to just do a short summary of the steps once you've gotten to confronting that this is the situation.

You really need somebody to be with you on something like this; someone who can actually face what's happening, someone who's not going to make comments or make wrong what you come up with about this because this is your telepathy we're talking about; your ability to connect in the invisible world, to a spirit or consciousness, as it were, and to deliver communication to them and to receive a communication back and it's a kind of delicate thing because if somebody's going to bound in here and say, "Oh, that can't be right," or, "You must have got that wrong," or "Boy, you're really dreaming here", then that's not the kind of person you need to be with. You need somebody who will just simply acknowledge without judgment whatever you come up with from your hitchhiker and just ask the next question.

And that's a tricky thing to develop. I mean, it sounds all very simple, but my facilitators train extensively on this to make sure they can face up to whatever comes up without actually becoming affected by it and reacting to it. It's like a sort of "zero response" or "total presence" training that facilitates the work immensely. That's why it's called facilitation.

Hoping that you've actually got a safe person around with whom you can share this situation or that can assist you, we can give some guidelines on what to do and the basic fundamentals that actually work.

Now I have to say here that this is not ever going to be guaranteed. This is something that you do entirely at your own risk because there are hitchhikers and there are HITCHHIKERS! There are heavy duty ones who can be really tough to handle, and there are ones that go, "Huh? What am I doing here? Uh, I kinda took a wrong turn. I'm outta here."

<u>Hospitals and Collecting Hitchhikers:</u>

Often, as a slight diversion here, the reason for them hanging on is that perhaps they died under the influence of a massive amount of drugs or something of that nature and they're just too zonked out to actually even realize that they just latched on to the first person who walked past.

It's somewhat dangerous to go into hospitals for this reason because they tend to have a kind of a "taxi rank" or "bus stop" full of beings waiting to latch onto somebody and get the heck out of the front door. They don't seem to understand that they can decide to be somewhere else, which is actually true in the spirit world. Graveyards are somewhat similar to hospitals, but usually fewer potential hitchhikers than a hospital.

You know, travel as a spirit can be done by just, "Oops! I wanna be such and such a place... Boom!" Just like Jonathan Livingston Seagull.... "Perfect flight is being there". You just decide to be somewhere; preferably somewhere safe - which is, of course, not in the middle of a war zone obviously - and sometimes actually not even on the planet.

So this is a problem with hospitals - you can get latched onto by someone who just died completely drug-saturated and then suddenly you're either craving alcohol or craving something that's going to obliterate the weird feelings you now have from having another spirit latched onto you.

Or you can actually end up collecting several of them.

I've known of people trotting into hospital for a one day procedure to give blood or something and come trundling out with a busload of hangers-on, as it were, which is not very comfortable! And having said that I should point out that some people are more susceptible to acquiring hitchhikers than others. Some people, by their own intentions, can attract that, is the best way to put it. They just emanate signals that tell a passing entity or potential hitchhiker or someone recently out of body, "Oh! I need to be with this person. They need me." Or, "This is a good place to be!" And it's very often unconscious or semi-conscious on the part of the hitchhiker.

So to summarize the steps here, being present, confronting it (i.e. facing it directly), seeing it for what it is and having someone who can confront it also and deal with it like a kind of a partner to assist.

Detaching the Hitchhiker:

The two key things that tend to detach the hitchhiker are first of all, getting what its purpose is for being with you, if it knows, which it often doesn't, and so it's simply a matter of asking the question:

"What is your purpose for being here / being with me?"

And this is also a good question for ghost-busting when you have a room or space that's inhabited by beings. It's useful if you can find out why they're there, but don't ask them why they're there, just ask if there's a purpose for their presence. It's a different question.

It's not very smart to ask a hitchhiker why they're doing something, because if they can't get the right answer it can cause a considerable amount of upset. So you don't ask them why they're there, you just ask:

[&]quot;Is there a purpose for your being in the space?", or

[&]quot;Is there a purpose for your being with me?"

And sometimes it might be, e.g. in the case of a deceased parent attaching to a child, something like:

"Well, you need my help", or "You can't do without me", etc...

Mistakes that Keep the Hitchhiker Around:

Often, unfortunately, people set this up for themselves when the relative dies, by intending something like, "Oh, I can't do without you Mom!" or, "What am I going to do? I need you..." or similar thought.

Oops! Well, you've now set yourself up for having that person around as a hitchhiker, and some people actually want to keep them around which, while it's a nice thought, is not exactly good for the person who's attached. This is because it's in a way taking away their power of choice and their ability to play another game or to move on and continue to begin another life, have more experiences, exercise free will.

If it's not done with free will it's not workable. It's really an important thing to be aware of, that all this attachment is in violation of a being's basic rights of being able to choose and so you always have to be mindful of free will and power of choice when you're working with a hitchhiker. They ultimately have to choose to not be with you and to move on to play another game, take up another body, to do something else. You can't just force them away and say, "Get the heck out of my space!" It might work for a short time, but they'll be back!

I've actually known people who would telepathically bellow at them, which is not going to be effective - it might cause a temporary effect of scooting them off to a distance perhaps, but they tend to bounce back like they had a rubber band attached. So you have to sever the rubber band by getting them to realize that "Whoops, this is not where I'm supposed to be", or "Yes, there's more fun playing another game."

This does involve accepting whatever they have to say without fighting with it, arguing with it, challenging it, or telling them that you don't want that. Sometimes a little bit of reasoning works, but most of the time not. Reasoning usually only works when you've first detached them from the fixation, and then you can start to lay out that they need to be free and you need to be free. That living a false life through you and your body, and warping **your** purposes and goals is not an ideal situation. That it's actually, morally and ethically - not exactly wrong; I don't like to put it that way - but it's not acceptable to do that because neither of you can actually walk your own path and play your own games.

The Simplest Handling:

So I'm going to summarize the simplest handling that there is for Hitchhikers. That is, after you've found out if they have a purpose for being with you, the next step is to ask them if they are stuck in a bad incident or experience.

What that means is, are they fixated on or not able to get out of or through, some experience in their past, which is often the death they went through before they became a hitchhiker. They've become fixated on that. They've got the holographic images of that around them that are keeping them stuck to you so they don't move on.

It's like somebody put on the "pause" button of a tape recorder, suspending them in time, and they don't get the message, "Oh, well, time to go find another body," or "...time to go play a different game", or whatever.

So if you get a sort of a "yes" back after you put out the telepathic question,

"Are you stuck in an incident?"

Even if you have to wait for it a little, you then accept and understand whatever comes back from them.

You've opened up a channel, as it were, to have that answer come back — "yes" or "no". Usually it's a "yes" and usually it's the death of the previous body. But sometimes we find they are stuck in some past life incident or other. In which case if you're not familiar with past lives you have to suspend any disbelief you might have about the data that's coming your way. Even if information comes through that may not make a lot of sense to you, you've just got to take what you get.

So the procedure then, if that's the case, is you actually tell them telepathically or intend them, to

"Go to the start of that experience and to examine it piece by piece through to the end of it",

...literally like running through a video, sort of in slow motion even, and inspecting what actually occurred and experiencing what occurred in order to reduce the negative energy on it.

The best result is gotten when the hitchhiker is able to feel the experience as if it was happening to him right now, this discharges the most energy. Now you get them to do this a few times, like re-running a video. Just rewind, run the video, re-wind, run the video, re-wind, run the video.

Make sure you find the earliest starting point of the event, which might have been, in the case of a death, where they actually maybe just got fed up with something and decided, "Oh, this is no fun anymore. I'm outta here!" or "This is a terrible life. I wish I wasn't here" or any one of a number of things that could have triggered the incident that ended in death. That's quite a crucial point to get.

Bringing About Your Own Demise:

A person can bring about their own demise by having unguarded and unevaluated thoughts like "This sucks. I hate it here. I wish I was dead". This is a seriously not useful thing to actually think or decide because sometimes the life force of your body will respond, "Oh, ok! We're done here. The boss is finished with this life! We can go on strike," or whatever, and the next thing you know there's some illness or disease and, boomp! you're gone. The body is not inhabitable anymore... No staff around to keep it running!

So that's just a little side note for future reference because I've run across this in quite a few people. An unexpected decision like that is enough to start the life force of the body into a downward spiral towards leaving the life, separating from the body.

REVIEW OF THE MAIN POINTS:

So, going back to our theme here...

You have the hitchhiker go through the experience repetitively and, as it lightens up (and it should), it's helpful to ask the being telepathically, to look for any decisions that they made during this experience that would negatively impact them from there on out. In other words, did they decide anything negative or decide anything damaging to their future? You want them to communicate those to you telepathically, and again you've just got to trust that they're going to tell you what they tell you.

Communication with a being without a body is not a difficult thing, but it obviously does require the acceptance of the idea that you can. Telepathy is not unusual. It's just fairly suppressed in a lot of societies as a concept but it's alive and well - just not necessarily totally accepted in mainstream society.

So having gone through this, at some point the being may actually just up and exclaim: "What am I doing here? I'm outta here", or they may just pop out of the experience or it's just no longer impinging on them; they're no longer feeling stuck in it, and at that point sometimes they just leave.

So sometimes they just take off once the negative energy of the experience they were stuck in has been confronted. But, sometimes they just wait around and go, "Now what?", and this is the tricky part because you don't want to try to make them go to any particular place or do any particular thing without it being their free informed choice.

Shortage of Bodies:

There is a shortage of bodies on this planet right now. Yes, this planet, despite the supposed overpopulation. There are other planets where there isn't a shortage of bodies, but maps to those are not exactly thick on the ground here! But you could always tell the hitchhiker if there's a problem getting a body here you can go somewhere else. There are other very civilized planets where you can get a body, very similar to a human body on Planet Earth, and carry on playing.

Mostly you'll find that beings don't necessarily like to leave the planet because it's familiar ground, especially if they've been here for a while, and the attitude tends to be "Why would I go somewhere else?" Although in our experience there is quite a waiting list for bodies on the planet right now, it seems no matter how miserable the circumstances that they've been in, wanting to stay here tends to be the norm for a lot of reasons which I won't get into right now.

Traps:

So, there are some other choices that they can do and you just need to tell them not to get themselves into a trap once they actually cut loose and go somewhere else. There are a few places where you can get trapped and sort of stuck and not able to move on. The Universe is not exactly a safe place these days, even though it's improving! We're working on making it safer, but you can tell your hitchhiker that they should actually pick a place that they think is safe.

It might be a mountain top somewhere, maybe in the middle of the woods, and if they're ever sort of threatened or find themselves trapped they should just decide to be somewhere else; to be in that safe place. Just a decision like, "I'm outta here" or "I want to be in my safe place", can take you to there where you have priorly decided to be and you can just hang out. Those sorts of places, out in mother nature, usually don't have invisible traps in them.

There are invisible traps throughout the universe at the moment because there are quite a few beings with ill intent floating around that have created it that way. We're busily undoing that at the moment.

You want to tell the hitchhiker to choose a safe place to be and then decide to be there whenever he needs to. Then if they want to make up their mind about what to do next, they can just hang out in that safe place, consider their options, and do an evaluation of their situation.

I remember one incident about 20 years back, when the wife of a friend left her body and in between the telepathic conversations that ensued about what she was going to do next, one night she literally dragged a friend of ours, during sleep time, through what seemed like half the houses in Europe looking for where would be the ideal next place for her to acquire a body.

She was looking for a family, looking for her next home, somewhere to be. She was going through a series of possibilities, "Where am I going to go?", "Let's do an inspection here", so it was like doing a real estate tour checking out where would be a good place to live.

All these questions can be asked:

- Where would the person like to be?
- Where would they like to have a body?
- o Where would they like to grow up?
- o What kind of family would they like?
- Where would be the best place to continue their true purposes?
- What kind of people would they like to be around?

Time it might take to handle a hitchhiker once he's unstuck:

It's almost like working with them on a kind of ideal situation that they'd like to be in. And in my experience this doesn't take a lot of time and often doesn't need this much detail. It's just a note that sometimes you need to remind them of their free will, and the choices they have for their new future

You should also give the being a sort of a fundamental blueprint of possibilities for their future and a kind of "charter of their rights".

The Rights of a Being:

A long time ago, in the beginning of all these wonderful games that we're playing in, before we got into all these really fun physical incarnations and so on, it was decided amongst all the participating spirits that they had several inalienable rights.

1) One of these was the right to leave a game, which equates to power of choice. This is a protection against getting trapped or stuck or just kind of put on hold somewhere in stasis, and that right is inalienable, just like the rights in the Declaration of Independence are (supposed to be!) inalienable even though they get messed with quite often.

- 2) All beings also have the right to their sanity, which is the right to NOT be interfered with and have their purposes and their fundamental being warped thus removing their ability to determine their future, determine their path, determine what they're going to do and how they're going to play.
- 3) The third inalienable right is to choose a game that's ongoing, to make their own game, or to just refrain from doing any of those.

A hitchhiker needs to know those rights, and sometimes just being made aware of these will free them to move on.

More Information and Handling Hitchhikers Yourself:

This has been a summary. There is quite a bit to the subject, but I have covered the essence. There are other symptoms and signs, much more subtle, but the purpose of this is to give a simple handling for obvious cases, and I hope it's helpful. I will either refine it later on or set down a list of bullet points on the procedure for others to use to handle hitchhikers themselves.

For more information and possible future training courses on how to handle hitchhikers, you can contact me at **SpiritualFreedom8@yahoo.com**. If your situation is extreme, and you do not want to wait, contact me to request a free Hitchhiker Analysis — what a professional hitchhiker therapist may be able to do to alleviate or at least improve your current situation.